



VISTA POINT ADVISORS

EdTech & Learning Software Market Update

Q2 2025

I. Executive Summary

Executive Summary

Sector Overview

- The Global Learning Software market is expected to grow from \$286b in 2025 to \$548b by 2030, reflecting a 13.9% CAGR. This rapid expansion highlights the rising adoption of digital technologies in education.
- AI, XR, and autonomous agents are driving real-time personalization and immersive learning, with platforms adopting digital twins, voice-first agents, and co-pilots to boost engagement and outcomes.
- The sector is moving toward AI-led personalization, XR-based learning, and career-aligned tools like co-pilots, OJT solutions, and digital credentials.

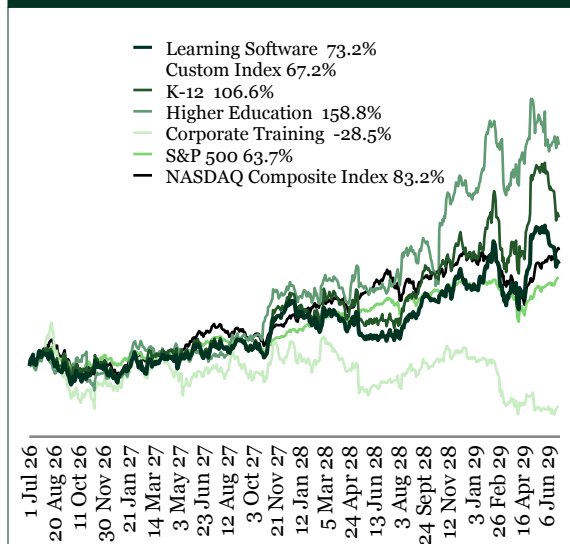
Q2 2025 Report Themes

- The Learning Software Index posted modest gains relative to broader markets. Strength in higher education, backed by GenAI adoption and seasonal cycles, was offset by muted K–12 trends and slowing momentum in corporate training.
- Higher Education led sector performance, followed by strong returns in K–12, while Corporate Training continued to underperform.
- Applied AI is expanding across segments and co-pilots scaling quickly as career-focused models boost enterprise EdTech adoption.
- While EdTech valuations have normalized post-COVID, differentiated, growth-oriented platforms continue to command premium multiples.

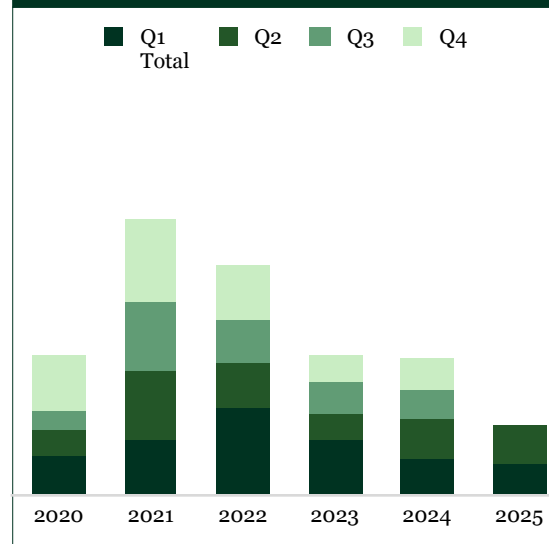
What's New in Q2 2025

- 60 companies, in partnership with the White House, have pledged to support K–12 AI education with funding, tools, and training to improve access and future-readiness.
- Q2 marks the K–12 buying season, but funding gaps and DEI (Diversity, Equity, and Inclusion) rollbacks are causing delays – prompting EdTechs to focus on ROI-driven, trust-building engagement.
- Chegg, a prominent EdTech firm, reported a 30% revenue drop and laid off 22% of its workforce as it pivots from student-focused services to AI partnerships and institutional clients.

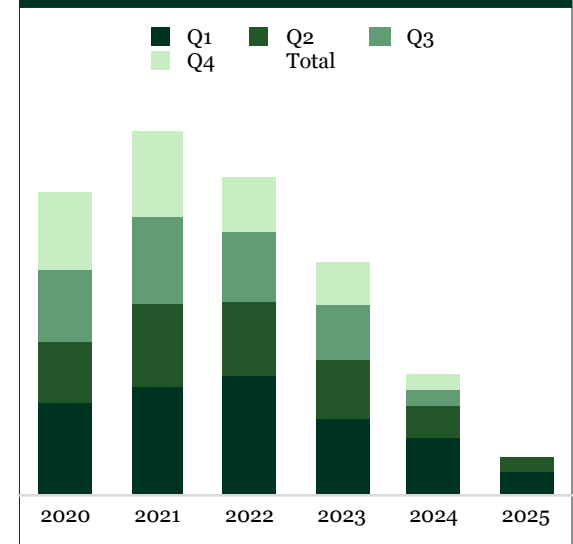
Learning Software Index Performance*



M&A Transactions

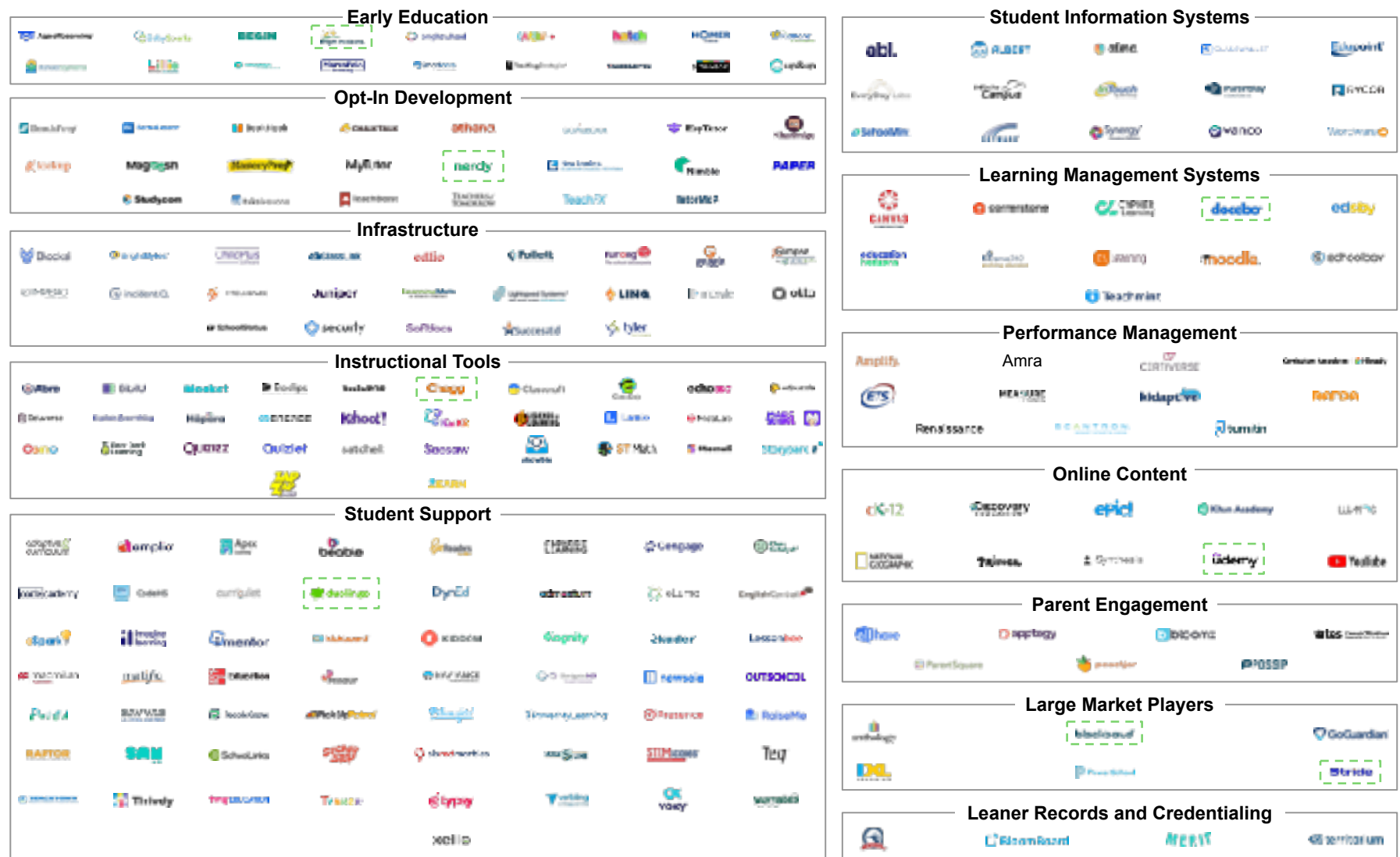


Private Funding Transactions



Select Key Players in Learning Software (1/3)

K-12



Denotes select public companies considered as part of the Learning Software Index

Select Key Players in Learning Software (2/3)

Higher Education

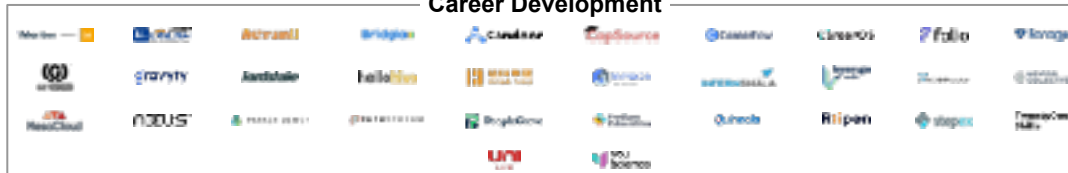
- LMS & Technology Providers



Student Recruitment & Admissions



Career Development



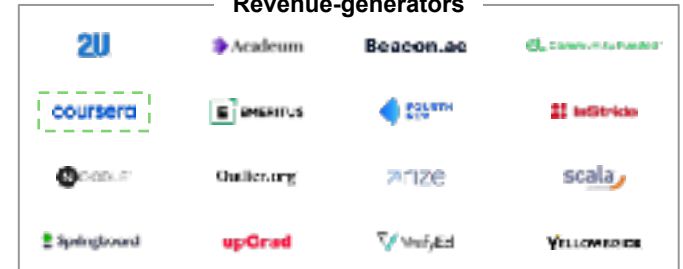
Academic Content & Assessment



— Student Affairs & Experience



Revenue-generators



Denotes select public companies considered as part of the Learning Software index

Select Key Players in Learning Software (3/3)

Corporate Training

Simulation, AR, and VR



AI-Powered Learning Solutions



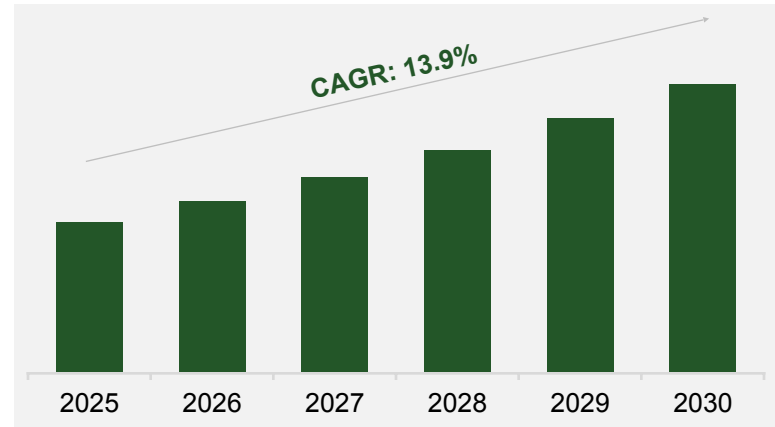
Learning Management System (LMS)



Learning Software Industry Trends and Outlook (1/4)

Global Learning Software Market Size (\$b)

- Emerging technologies such as AI, VR, AR, and machine learning are reshaping e-learning by enabling personalized, immersive, and adaptive learning experiences, including realistic simulations and customized content.
- Gamification and microlearning are gaining traction for improving engagement and retention – by using game elements and delivering content in short, focused segments suited for busy learners.
- Massive Open Online Courses (MOOCs) provide affordable access to quality education from top institutions globally.
- Autonomous AI agents now act as intelligent tutors, planning and adapting personalized learning paths while guiding students through inquiry-based, real-time instruction.



2025 Outlook Trends

Hyper-Personalized Learning Journeys with AI

AI is transforming learning software through personalization, skills gap analysis, translations, and real-time training, enhancing engagement and ROI.



On-the-Job Training (OJT) with Smart Tools

OJT remains a key upskilling method in hands-on industries, with digital platforms improving its accessibility, scalability, and impact.



Gamified Microlearning for Lasting Engagement

AI-powered gamification turns training into interactive, game-like experiences, enhancing engagement and learning effectiveness.



Equitable AI in Education

Adaptive learning must integrate explainable AI to ensure transparent, fair personalization and drive equitable learning outcomes.



XR + AI-Powered Immersive Learning

EdTech platforms use XR and generative AI to create adaptive, realistic training. AI-driven digital twins personalize learning via real-time feedback, boosting skill mastery in hands-on roles.



AI Learning Co-Pilot for Developers

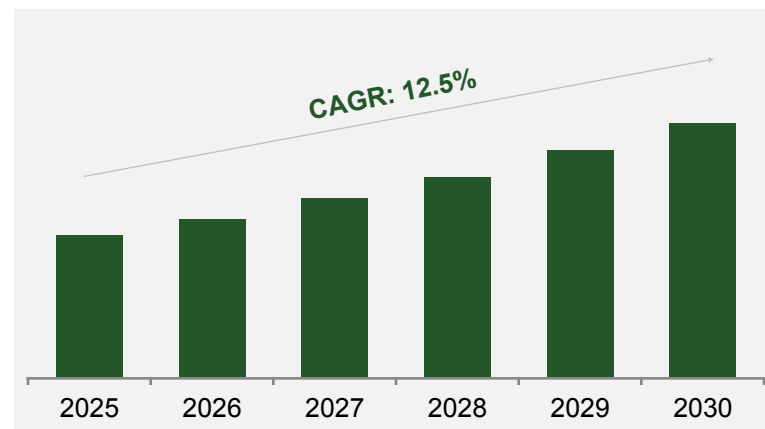
While co-pilots exist in Integrated Development Environments, most learning platforms lack AI focused on helping developers learn. A learning-first assistant that explains errors and suggests logic could stand out.



K-12 Industry Trends and Outlook (2/4)

Global K-12 Market Size (\$b)

- A total of 60 companies, in partnership with the White House Task Force on AI Education, has pledged to support K–12 AI education over the next four years through funding, tools, curricula and teacher training – aiming to boost accessibility and prepare students for an AI-driven future.
- EdTech companies are driving the digital transformation of K–12 education by enabling key shifts – from print to digital content, traditional LMS to interactive instruction, and summative to formative assessments.
- Platforms like Kahoot!, Nearpod, and Classtime transform lessons into interactive games, quizzes, and simulations, making learning fun and reinforcing key concepts, especially in core subjects like math and science.



2025 Outlook Trends

Q2 Buying Crunch

K–12 purchasing picks up in Q2, but funding uncertainty and DEI rollbacks lead to delays. EdTech brands must offer ROI-driven, trust-building content to support planning.



Asynchronous Learning for Diverse Learning

Flexible, self-paced learning through recordings and projects boosts engagement and optimizes class time, with asynchronous models reshaping K–12 education.



Partnerships with EdTech Companies

In 2025, schools increasingly partner with EdTech experts. Kira Learning, for instance, has rolled out AI teaching assistants across U.S. districts, including all of Tennessee.



AI Enters Core K–12 Curriculum in Select Districts

Districts like GCPS in Georgia are embedding AI into select school curricula, with Seckinger High and its feeder schools using it to enhance engagement and real-world learning.



Adaptive Learning Platforms (ALPs)

ALPs use AI to tailor content, feedback, and difficulty to each learner's progress – boosting outcomes. DreamBox Learning applies this in real time for personalized K–8 math instruction.



Microlearning for Memory & Mastery

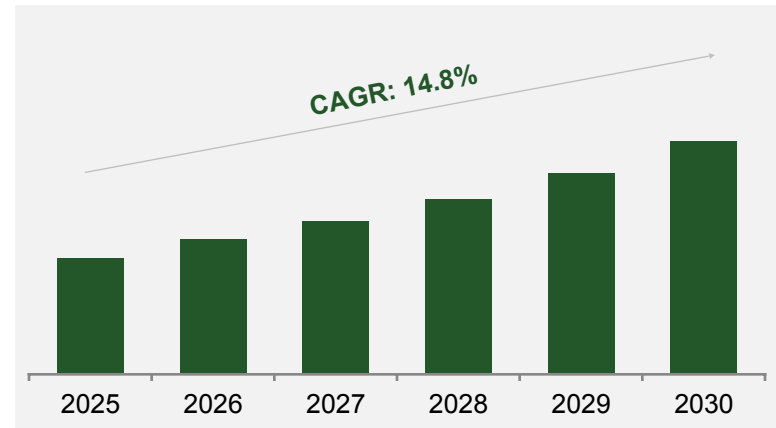
Microlearning is rising in K–12 for 2025, using short, focused content like flashcards and videos to boost retention and align with students' attention spans.



Higher Education Industry Trends and Outlook (3/4)

U.S. Higher Education Market Size (\$b)

- Recent market assessments highlight a growing emphasis on intelligent tutoring, automation, VR/immersive learning, and career-path platforms within the higher education segment. Workforce learning continues to gain traction.
- Intel is equipping higher education students with practical AI and programming skills through its Student Ambassador, Software Innovator, and DevMesh programs, supporting career readiness in tech-driven industries.
- Chegg, a prominent EdTech firm, reported a 30% revenue drop and laid off 22% of its workforce as it pivots from student-focused services to AI partnerships and institutional clients.
- 65 % of higher ed students feel more knowledgeable about AI than their instructors, and 45 % wish faculty would integrate AI tools into coursework.



Trends in Higher Education

Higher Ed Grows Digital Partnerships

Purdue partners with Coursera, Edureka, and Google to offer online degrees and certificates, highlighting the expansion of digital learning.



Flexible, Hybrid Formats Become the New Standard

Hybrid learning combines online and in-person formats to match diverse preferences. In 2025, flexibility is key as students prioritize digital access and real-time interaction.



Career Pathways & ROI-Driven Degrees Gain Focus

Demand is rising for programs with clear ROI, as students prioritize career-linked degrees. Institutions are aligning curricula with workforce needs, especially in generative AI and digital skills.



Gamification and Immersive Learning with VR/AR

AR/VR tools are driving immersive learning, with growing adoption as costs drop. Gamified platforms like ClassDojo boost engagement through quizzes, leaderboards, and challenges.



AI-Powered Tutoring & Adaptive Learning at Scale

AI platforms like Squirrel AI and Microsoft Reading Coach personalize learning by analyzing strengths and styles to tailor content and support targeted interventions.



Microcredentials and Digital Badges

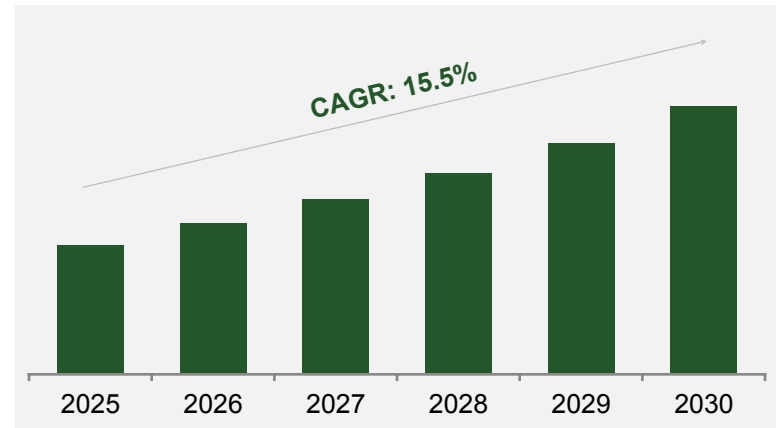
Short, skill-based courses and digital microcredentials are increasingly emphasized to align with industry needs and boost student employability.



Corporate Training Industry Trends and Outlook (4/4)

Global Corporate Training Market Size (\$b)

- AI is reshaping workplace learning by automating tasks, mapping skills to roles, and delivering personalized upskilling – driving continuous impact.
- In 2025, 91% of L&D leaders highlight soft skills like emotional intelligence and communication as essential for building human-centric teams that complement AI.
- Microlearning provides short, flexible courses that enhance retention and can be combined into certificates, making it a rising trend in 2025 employee learning.
- Classroom training averages \$1,719 per employee, driven by venue, trainer, and material costs. In contrast, LMS platforms offer up to 50% cost savings, providing scalable, self-paced learning with reduced overhead.
- Data-driven learning leverages AI and skill analytics to measure impact, address gaps, and tailor training – aligning development with employee growth and business goals for 2025.



Trends in Corporate Training

L&D Budget Growth in 2025

48% of L&D professionals expect their budgets to increase in 2025, up from 33% last year, reflecting growing investment in digital learning and AI-driven upskilling.



AI Adoption by Leading LMS Vendors

Leading LMS vendors like Docebo, 360Learning, WorkRamp, D2L, and Moodle are using AI to deliver personalized learning paths, automate content creation, and boost learner engagement.



eLearning Adoption & ROI in 2025

By 2025, eLearning adoption continues to rise, with 98% of companies using personalized, AI-driven training – boosting productivity and retention, and yielding up to \$30 ROI for \$1 spent.



Soft Skills Meet AI Skills

Human-centric skills like emotional intelligence, adaptability, and communication are becoming as important as technical and AI capabilities, with 91% of hiring managers valuing soft skills equally or more.



Hybrid learning formats

Corporate language training now uses hybrid models, combining self-paced digital learning with live instructor sessions to balance convenience and effectiveness.



Learning in the Flow of Work

Microlearning, AI-driven nudges, and contextual prompts embedded into daily workflows ("learning in the flow") have shown to improve retention by up to 80%, making training more accessible and effective.



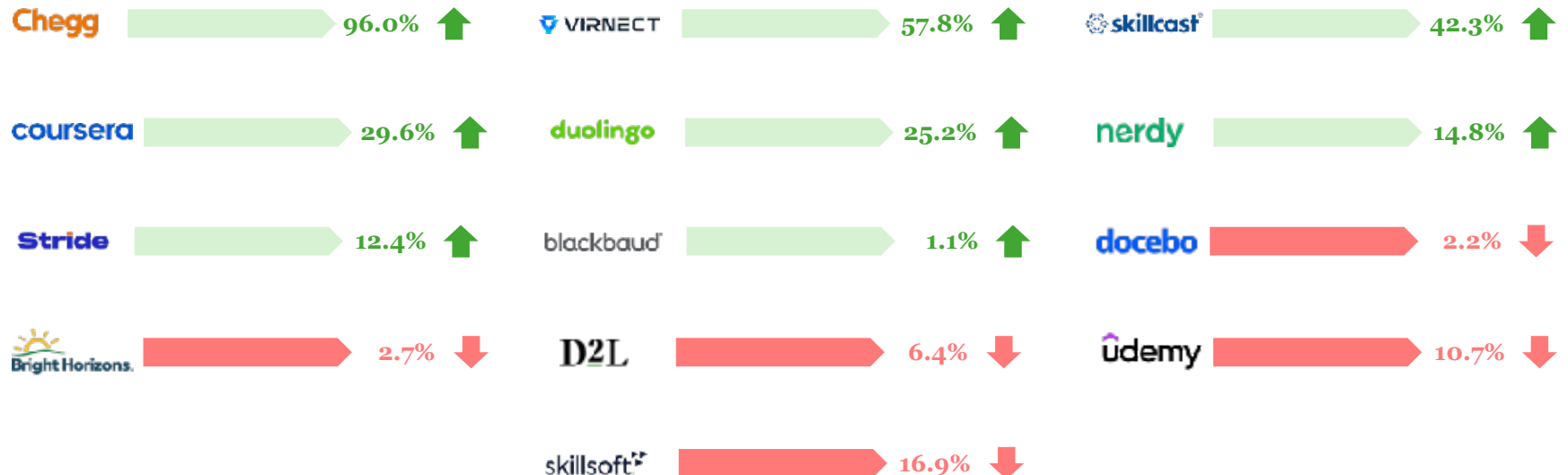
III. Capital Markets & Public Trading Data

Public Companies Performance (1/3)

Select Learning Software Public Companies Constituting the Public Index



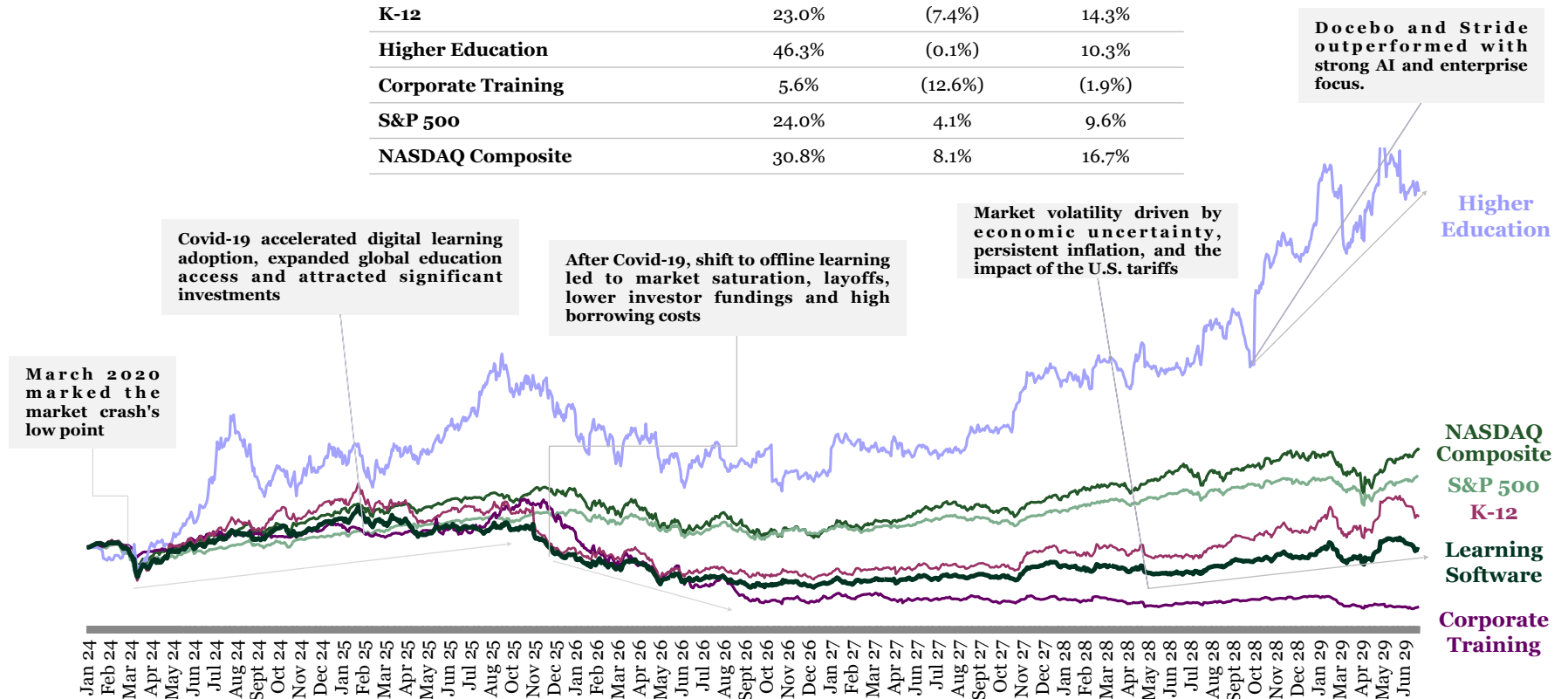
Q2 25 Learning Software Companies Performance



Public Companies Performance (2/3)

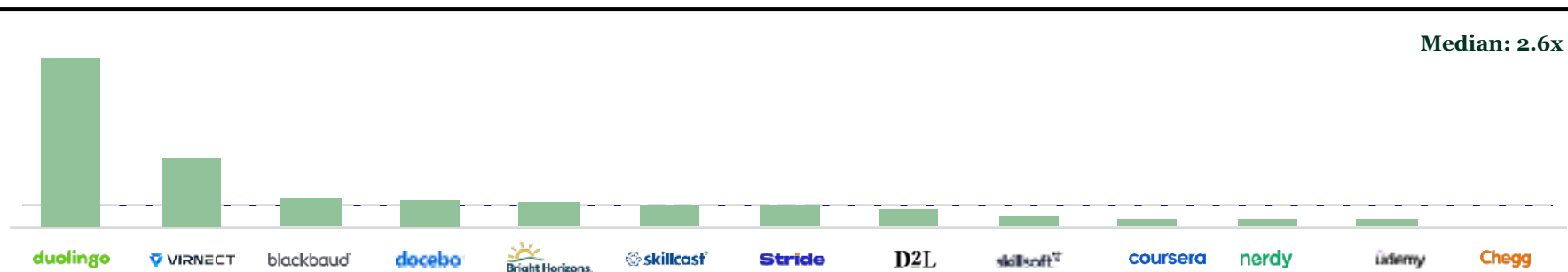
Post-COVID normalization and macro pressures tempered EdTech growth, but Q2 2025 saw a rebound driven by higher education – backed by seasonal enrollments, enterprise partnerships, and GenAI-powered rollouts. K–12 remained stable with steady adoption trends. Nasdaq and S&P 500 showed similar trends, while corporate training and learning software dipped.

Index Growth	2024	Q2 24	Q2 25
Learning Software	11.3%	(8.3%)	13.2%
K-12	23.0%	(7.4%)	14.3%
Higher Education	46.3%	(0.1%)	10.3%
Corporate Training	5.6%	(12.6%)	(1.9%)
S&P 500	24.0%	4.1%	9.6%
NASDAQ Composite	30.8%	8.1%	16.7%

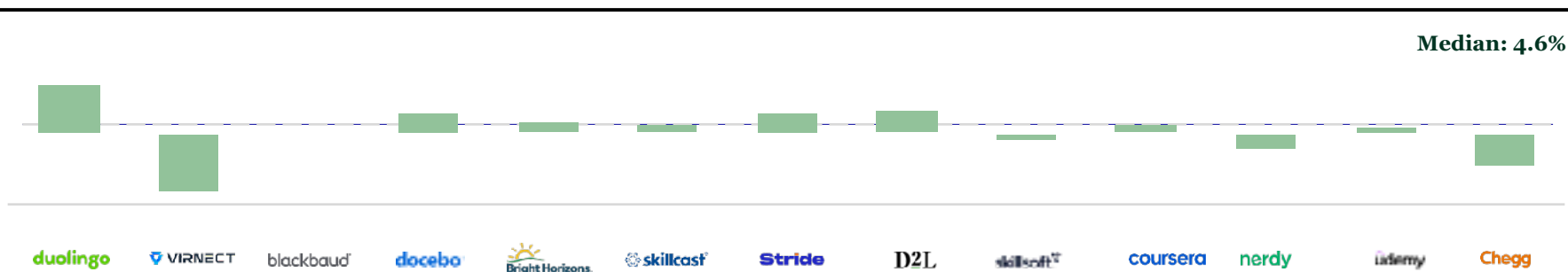


Public Companies Performance (3/3)

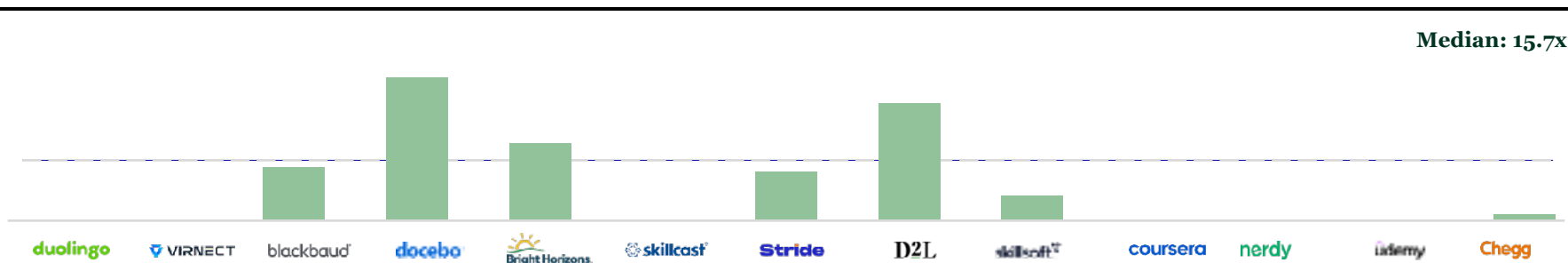
EV/Revenue (LTM)



Revenue Growth (LTM)



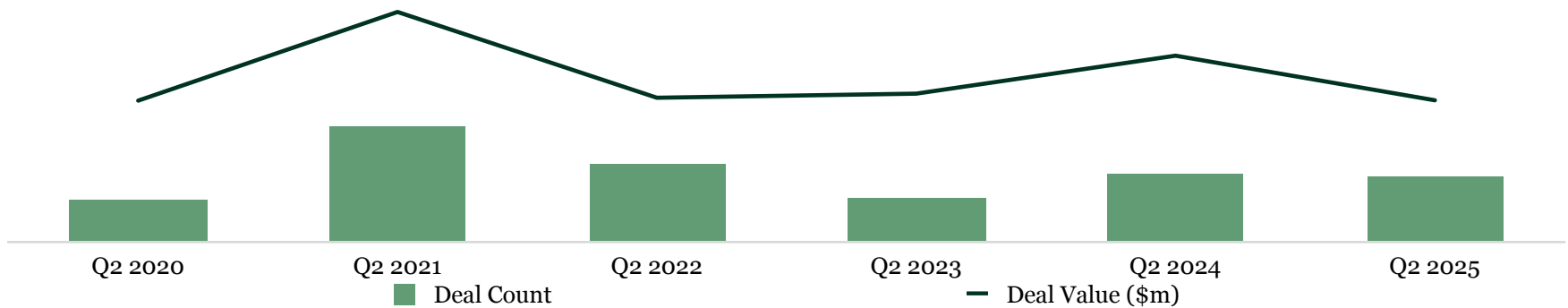
EV/EBITDA (LTM)



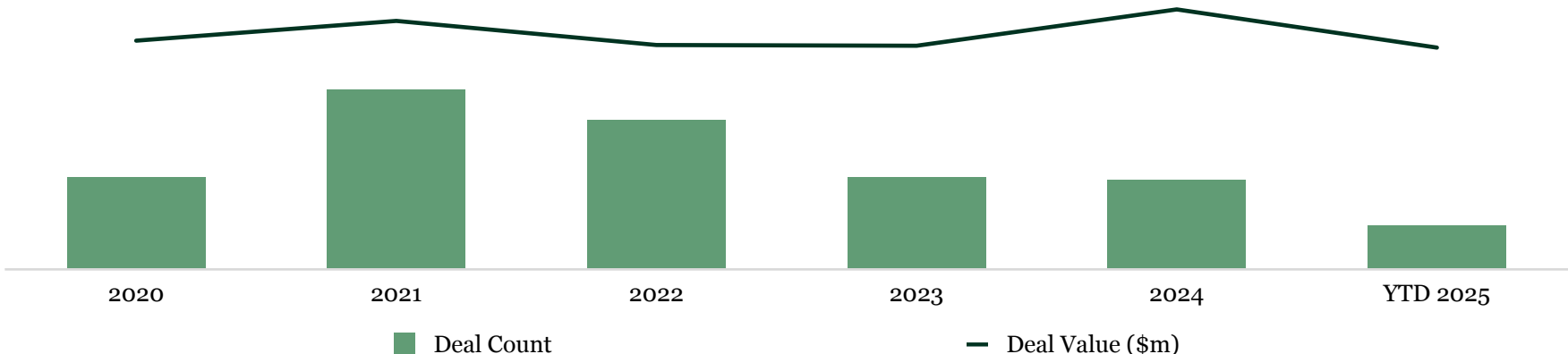
Learning Software M&A Activity (1/5)

Between Q2 2022 and Q2 2025, the capital investment peaked in Q2 2021 reflecting heightened demand for EdTech solutions during the COVID-19 pandemic. By early 2025, both investment and deal activity declined as urgency faded, with investors focusing on profitable, scalable companies over smaller, riskier ventures.

Historical Q2 M&A Summary















































































Annual M&A Summary

























Learning Software M&A Activity (2/5)

Most Active Buyout Investors

Active Investors from Q1 2019 – Q2 2025			
Company Name	Investor Type	# of New Investments	Notable Investments
	PE/Buyout	13	       
	PE/Buyout	10	       
	PE/Buyout	9	       
	PE/Buyout	9	       
	PE/Buyout	9	       
	PE/Buyout	7	      
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	PE/Buyout	7	     





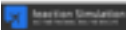



Learning Software M&A Activity (3/5)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
24-Jun			Career Development	Undisclosed	Undisclosed	Developer of a career transition platform intended to help athletes with networking, job matching, and career development.
23-Jun			Academic Content & Assessment	Undisclosed	Undisclosed	Developer of a K-12 computer science curriculum platform providing lesson plans and educator support to build confidence in teaching and learning.
13-Jun			Academic Content & Assessment	Undisclosed	Undisclosed	Provider of interactive online career and elective courses for middle and high school students.
11-Jun			Simulation	Undisclosed	Undisclosed	Developer of AI and ML technologies for real-time spatial analysis and feedback in simulation-based training and sports tech.
9-Jun			Academic Content & Assessment	\$95m	Undisclosed	Developer of a digital reading platform offering children access to books, audiobooks, and videos from major publishers.
5-Jun			Instructional Tool	\$2.2m	Undisclosed	Operator of a creative coding platform teaching kids (5-18) programming through games, music, and animation.
3-Jun			Career Development	Undisclosed	Undisclosed	Operator of a career development platform offering learning, mentorship, and global job placements for developers.
20-May			Career Development	Undisclosed	Undisclosed	Developer of a career readiness platform providing guidance, skills training, and job-education matching.
15-May			Career Development	Undisclosed	Undisclosed	Provider of continuing education courses for mortgage professionals covering compliance, ethics, and loan origination.
8-May			Student Support	Undisclosed	Undisclosed	Provider of a platform automating onboarding and compliance for international students in higher education.
8-May			Instructional Tools	Undisclosed	Undisclosed	Developer of a video-based skill assessment platform enabling scalable coaching, observation, and competency development.

Learning Software M&A Activity (4/5)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
8-May			Workforce & Skills Development	Undisclosed	Undisclosed	■ Developer of a cloud-based video training platform intended to support skill development and feedback across education, vocational training, and workforce development.
1-May			Simulation	Undisclosed	Undisclosed	■ Developer of a human-AI collaboration platform enabling live training and adaptive learning across advanced industries.
1-May			Student Support	Undisclosed	Undisclosed	■ Developer of a real-time feedback platform for medical education, improving communication and learner tracking.
1-May			LMS & Technology Providers	Undisclosed	Undisclosed	■ Provider of safety training and regulatory consulting with an LMS for aviation, transportation, and industrial clients.
30-Apr			LMS & Technology Providers	Undisclosed	Undisclosed	■ Developer of a cloud-based LMS for frontline worker training in restaurants and convenience stores, offering onboarding, compliance, and career development content.
28-Apr			Career Development	Undisclosed	Undisclosed	■ Developer of a micro-learning and job platform helping nurses prepare for NCLEX and connect with employers.
23-Apr			Instructional Tools	Undisclosed	Undisclosed	■ Developer of an AI assistant for social studies teachers to assess writing, give feedback, and streamline lesson planning.
21-Apr			Academic Content & Assessment	Undisclosed	Undisclosed	■ Operator of a digital learning platform streamlining the distribution of digital textbooks and course materials.
17-Apr			LMS & Technology Providers	\$170m	Undisclosed	■ Provider of a SaaS platform for employee mental health and wellbeing education via subscription content.
16-Apr			Career Development	\$3.6m	Undisclosed	■ Provider of an online platform for entrepreneurs offering courses, events, and community to build low-risk projects.
16-Apr			Instructional Tools	Undisclosed	Undisclosed	■ Developer of an AI-based platform to support Spanish learning and boost teacher-student interaction.

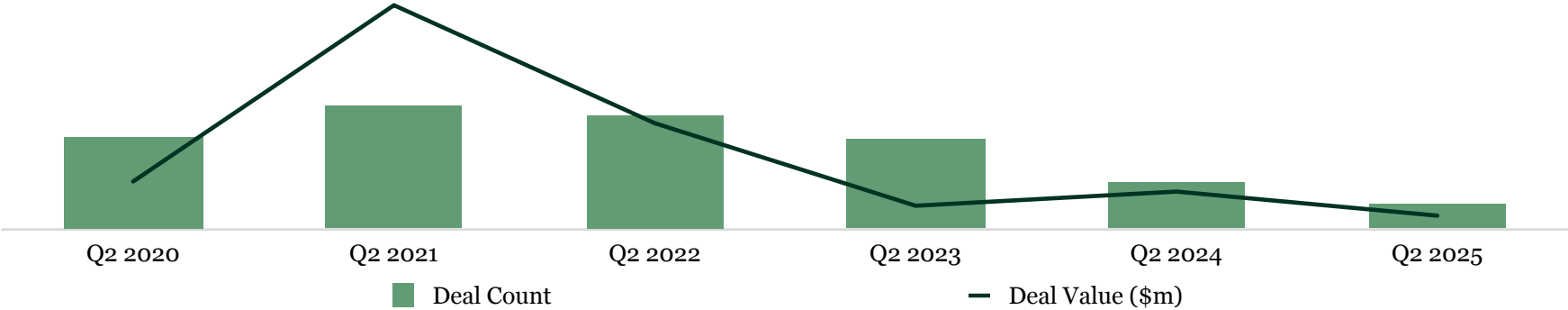
Learning Software M&A Activity (5/5)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
15-Apr			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of an interactive learning platform offering custom modules, serious games, LMS services, and training support.
9-Apr			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a violin learning app offering lessons, tutorials, and real-time feedback using signal processing tech.
7-Apr			Simulation	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of VR simulation systems for pilots to enhance readiness and decision-making.
7-Apr			LMS & Technology Providers	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a customer training platform with personalized learning paths to boost product adoption and retention.
			Median	\$49.3m	NM	

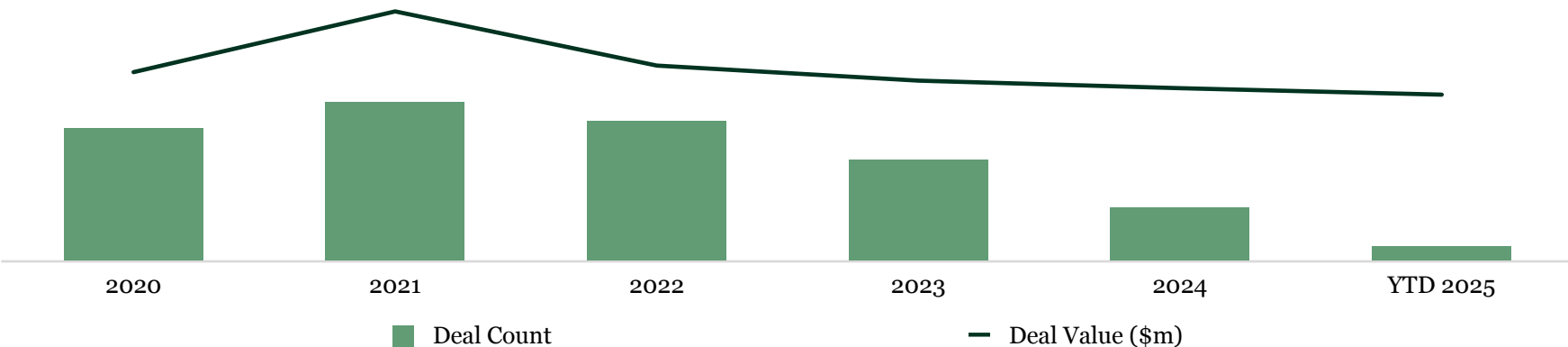
Learning Software Investment Activity (1/8)

EdTech funding hit a five-year low in Q2 2025, with just \$104M raised across 45 deals, reflecting a sharp decline in investor activity. Free AI tools like ChatGPT continue to disrupt traditional platforms, challenging monetization models. Despite the slowdown, investors continue to back scalable, AI-native solutions with strong potential in emerging markets.

Historical Q2 Financing Summary




















































































Annual Financing Summary



Learning Software Investment Activity (2/8)

Most Active Minority Investors

Active Investors from Q1 2019 – Q2 2025			
Company Name	Investor Type	# of New Investments	Notable Investments
 Reach Capital	Venture Capital	82	 doowii  MAGIS  campus  Marker  Leland  Legends  Stepful  YourEDU
 Gaingels	Venture Capital	59	 EMPOWER  KaiPod  TRALA  huddle  Innovare  Information  BOWSE  primer
 GSV Ventures	Venture Capital	51	 doowii  MAGIS  FlipSmith  ASI  Leland  MyranLearning  PAC  Shogun AI
 Carl Ventures	Venture Capital	48	 BRIKTEACHING  BERIVITA  degreed  DoweyLearn  ignite  MyranLearning  Linus  fm
 Elevate	Venture Capital	41	 CC  Mindt Labs  Primer  ellipsis  Pellet  AfterSchool HQ  op  Teagrove School
 BODWATER	Venture Capital	35	 EMPOWER  ello  Codetex  Gakum  CARTO  forte  Ceechabit  Final Round
 Learn	Venture Capital	32	 Superintelligent  Modal  Slapen  Amplify  pranda  pathrise  Academy  Cuno
 Precursor Ventures	Venture Capital	28	 campus  nectir  PRAXIS LABS  UPPERCASE  Ribbon Education  Speak  20,000 Questions  nectir
 Alumni Ventures	Venture Capital	27	 allhere  Aprende  Numerade  PRAXIS LABS  Thrive  SYNTHESIS  VIRGO GELS  THYNYC

Learning Software Investment Activity (2/6)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
25-Jun			LMS & Technology Providers	\$24m	Undisclosed	<ul style="list-style-type: none"> Developer of a data management platform designed for educational institutes.
24-Jun			Career Development	<\$10m	Undisclosed	<ul style="list-style-type: none"> Provider of executive education, experiences, and a luminary network intended to serve current players and former players.
12-Jun			Student Affairs & Experience	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of an apprenticeship platform designed to launch and manage education.
12-Jun			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a workforce impact learning platform designed to help organizations provide a private learning area for groups.
12-Jun			Academic Content & Assessment	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of educational software designed to enhance writing instruction and academic integrity.
11-Jun			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Operator of a financial literacy and education platform intended to create measurable value and impact in the lives of children.
5-Jun			Student Affairs & Experience	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of an interactive online game platform designed for children aged 9-12, to enhance awareness and understanding of online risks.
3-Jun		 	Instructional Tools	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of a modern exam preparation platform designed to help students study smartly and achieve good results.
2-Jun		  	LMS & Technology Providers	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a cloud-based platform designed to combine interactive simulation, multi-modal online learning, AI-driven analytics and training solutions for professionals
1-Jun			Academic Content & Assessment	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of an AI-powered knowledge platform designed to make learning simple and joyful.

Learning Software Investment Activity (3/6)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
1-Jun		Gates Foundation	Career Development	Undisclosed	Undisclosed	■ Developer of an education technology platform intended for regional schools.
1-Jun			Instructional Tools	Undisclosed	Undisclosed	■ Developer of a tutoring platform designed to help college students sharpen and showcase their skills by teaching others.
1-Jun			Career Development	Undisclosed	Undisclosed	■ Developer of integrated academic productivity software designed to streamline research and writing workflows for scholars and professionals.
1-Jun			Career Development	Undisclosed	Undisclosed	■ Developer of an AI-powered platform designed to provide self-directed and project-based learning in micro-schools.
1-Jun		byDesign Ventures	LMS & Technology Providers	Undisclosed	Undisclosed	■ Developer of a professional development courses platform intended for educators and school districts.
1-Jun			Student Affairs & Experience	Undisclosed	Undisclosed	■ Developer of an AI-based self-learning platform designed to build the infrastructure for agents to learn and adapt in real-time.
1-Jun			Instructional Tools	Undisclosed	Undisclosed	■ Developer of an AI-powered individualized support system platform designed to help individuals feel understood, supported, and empowered.
1-Jun			Academic Content & Assessment	<\$10m	Undisclosed	■ Developer of an artificial intelligence-powered educational software designed for personalized learning experiences.
23-May			Instructional Tools	<\$10m	Undisclosed	■ Operator of a remote learning platform designed to teach students from any location.
23-May			Instructional Tools	<\$10m	Undisclosed	■ Developer of an in-person leisure learning platform intended to connect students with skilled professionals for private lessons.











Learning Software Investment Activity (4/6)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
20-May			Student Affairs & Experience	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of a learning platform designed to help school staff deliver effective early reading instruction to young students.
15-May			Instructional Tools	<\$10m	Undisclosed	<ul style="list-style-type: none"> Operator of an AI-powered edtech platform offering a tutor and app aligned with users' biological rhythms.
13-May			Academic Content & Assessment	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of an online language learning platform designed to offer methods to become fluent in English.
12-May			Instructional Tools	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of an AI-powered speech and language platform designed for children in their speech development.
8-May			Simulation / VR	\$12m	Undisclosed	<ul style="list-style-type: none"> Developer of a cryptocurrency trading and educational platform intended for helping users understand cryptocurrency markets.
6-May			Instructional Tools	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of educational video games designed to help clients drive sustainable behavior change.
2-May			Student Recruitment & Admissions	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of a personalized artificial intelligence-based private tutoring software designed to enhance children's learning potential.
1-May			Career Development	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a B2B educational platform designed to provide professional courses in a productive and effective way.
1-May			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a code learning platform designed to offer various online courses for kids and adults.
1-May			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a online schooling platform designed to empower home-schooled children to take charge of their own education through interactive learning.

Learning Software Investment Activity (5/6)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
30-Apr			Academic Content & Assessment	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of an online learning platform designed to simplify and optimize learning experiences and outcomes.
25-Apr			Student Recruitment & Admissions	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Operator of engineering and design thinking camps intended to allow kids to learn fast, getting a crash course in grittiness.
17-Apr			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Provider of a child care and early education service intended to offer a nurturing, play-based learning environment for children.
15-Apr			Simulation / VR	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a software-hardware company designed to build end-to-end solutions and platforms for early education.
7-Apr			Instructional Tools	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of AI-driven educational planning tools designed for rapid creation and customization of classroom resources.
7-Apr			Academic Content & Assessment	<\$10m	Undisclosed	<ul style="list-style-type: none"> Operator of an information technology intended to accelerate human intelligence services.
3-Apr			Academic Content & Assessment	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of an educational application designed to assist students in preparing for standardized exams.
2-Apr			Instructional Tools	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of a financial education platform designed for empowering individuals with disabilities.
2-Apr			Instructional Tools	\$25m	Undisclosed	<ul style="list-style-type: none"> Developer of a learning experience management platform designed to improve the retention curve.
2-Apr			Career Development	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Operator of an educational platform intended to upgrade the way students and young adults plan to make decisions regarding the future.

Learning Software Investment Activity (6/6)

Date	Target	Buyer	Sub-Sector	Deal Size	EV/Revenue	Target Description
1-Apr			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Developer of a learning experience platform designed to deliver personalized learning and skills education.
1-Apr			Simulation / VR	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Provider of virtual reality (VR) experiences intended to improve kids' mental well-being.
1-Apr			Career Development	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of a digital platform designed to guide young individuals in navigating their future careers and life pathways.
1-Apr			Simulation / VR	<\$10m	Undisclosed	<ul style="list-style-type: none"> Developer of an Artificial Intelligence-powered learning simulation designed to focus on building accessible and realistic video games.
1-Apr			Instructional Tools	Undisclosed	Undisclosed	<ul style="list-style-type: none"> Operator of a virtual coaching platform intended to train students to achieve peak performance on standardized and competitive tests.

IV. Vista Point Advisors Overview & Credentials

A Truly Unconflicted Approach

Vista Point Advisors is the leading sell-side investment bank exclusively focused on M&A and capital raising for founder-led software and internet companies.

- Focus on **Founder-Led**, minimally-funded businesses

- Unconflicted advice: **exclusively** a sell-side advisor

- Software and Internet domain expertise

VPA Key Metrics

126

TRANSACTIONS

22

INVESTMENT BANKERS

27%

CROSS BORDER DEALS

\$25 – \$500M

TRANSACTION SIZE RANGE

\$9.0Bn

TOTAL ENTERPRISE VALUE

14+ Years

SENIOR BANKER TENURE

100%

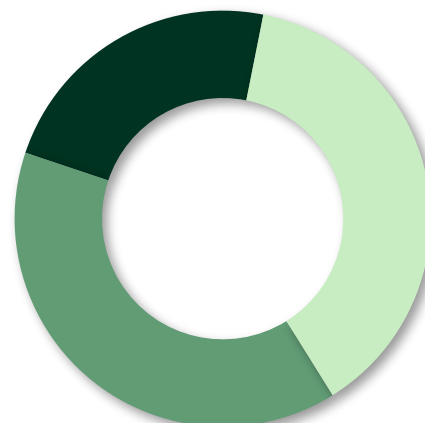
SELL-SIDE TRANSACTIONS

1,600+

LOIs RECEIVED

900+

BUYER RELATIONSHIPS





Leading Advisor to Middle Market SaaS Companies

In the past 4 years, here are our results:

49
CLOSED TRANSACTIONS

\$4.1B
ENTERPRISE VALUE

8.8x
AVG. ARR MULTIPLE

Undisclosed investment from Undisclosed Ed Tech	 investment from 	 acquired by 	Undisclosed investment from Undisclosed FSM Software	 acquired by 	 acquired by 	 acquired by 
 acquired by 	 acquired by 	 investment from 	 acquired by 	 acquired by 	 acquired by 	 investment from 
 acquired by 	 acquired by 	 acquired by 	 acquired by 	 acquired by 	 investment from 	 investment from 
 investment from 	 acquired by 	Undisclosed investment from 	 investment from 	 acquired by 	 acquired by 	 acquired by 
 acquired by 	 investment from 	 investment from 	 investment from 	 investment from 	 acquired by 	 acquired by 
 acquired by 	 investment from 	 investment from 	 acquired by 	 acquired by 	 acquired by 	 acquired by 

For Founders

Perspectives

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[Browse All Founder Stories](#)



Keeping Buyers Competitive Through Non-Exclusive Diligence

By: Jonathan Pototschnik
Co-Founder, Service Autopilot



Reaching a High Valuation Through Strategic Positioning

By: Jake Harrington
Founder, On-Site

The Path To Exit

A VISTA POINT ADVISORS PODCAST

Learn what every technology founder needs to know as they grow their business towards an eventual M&A transaction.

In this podcast, Mike Lyon from Vista Point Advisors chats with tech founders and the VPA team to address questions like:

- What is the process for selling a software or internet business?
- What drives the valuation of a SaaS business?
- What are my different transactions options?
- And more



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